

International Conference on Teaching and
Learning Through Games 2013
(iCoTLG 2013)

21-22 October 2013

Pullman Hotel, Kuching

Teaching Vocabulary Through Games

Venue : Colosseum 2

Presenters: Allizah binti Bawi
Yusmariza binti Reduan

What is vocabulary?

Why do we need to teach
vocabulary?

Why do we need to teach vocabulary?

- Learners depend on vocabulary as their first resource (Huckin & Bloch, 1993)
- A rich vocabulary makes the skills of listening, speaking, reading, and writing easier to perform (Nation, 1994)
- Learners with poor vocabulary level get frustrated easily in trying to express their thought resulting in higher affective filter (Krashen, 1985)

Why do we use games to
teach vocabulary?

Let's find out by trying the
games we have in the room

Throw the dice and make words

Hopscotch the words

Board game

Snap Snap!

Word cards for a sentence

Why use games?

- To bring in the element of fun while learning thus lowers the learner's affective filter (Krashen, 1985)
- To arouse the learner's interest and give a real purpose for the learning opportunities (Moon, 2000)
- To promote the learner's active participation in problem solving and construct critical thinking (Piaget, 1926)

Why use games? (cont..)

- To expose interpersonal skills and positive interdependence (Johnson & Johnson, 1998)
- To cater to learners of different intelligences and learning styles Howard Gardner (1983; 2003) and (Fleming, 2012)
- To involve the learner's physical response (Asher, 2000)

Reflect on the games you have tried

Do you think you can use these games in your classroom? Why and why not?

What aspects will you change/improve to suit your learners' needs?

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Thank you